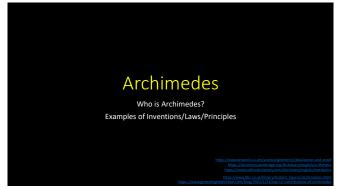


1



2

## Who is Archimedes?

Mathematician, Philosopher and Inventor

 $\label{thm:condition} \mbox{Wrote about Geometry, Arithmetic and Mechanics.}$ 



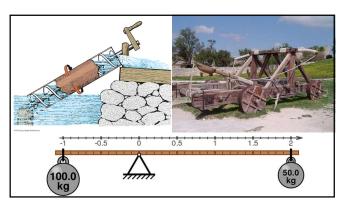
Geometry: Shapes, special relationships and properties of space Arithmetic: adding and multiplying (etc.) numbers

Mechanics: concerning equilibrium or motion of bodies (e.g. dynamics)

## Examples of Inventions/Laws/Principles • π • Catapult • Principle of the lever • Hydraulic screw • Death Ray (?)

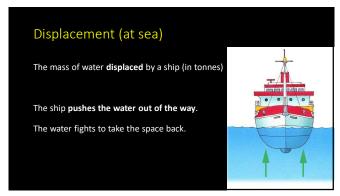
• Law of hydrostatics (Archimedes' Principle)

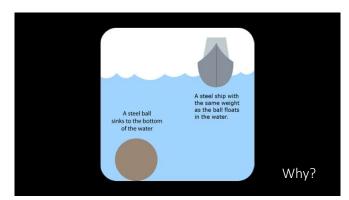
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## Archimedes' Principle Displacement Eurekal Principle & Formula







## Archimedes' Principle

A body immersed in a fluid is subjected to an upwards force equal to the weight of the displaced fluid.

10

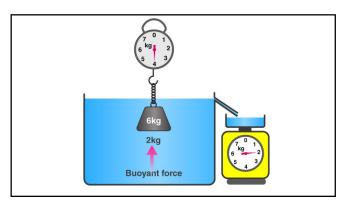
Formula

 $F_b = \rho g V$ 

 $\begin{array}{ll} F_b & = \text{the buoyant force} \\ \rho & = \text{the density the fluid} \\ V & = \text{fluid volume} \end{array}$ 

g = the acceleration due to gravity

11



	2 Questions	
	2 Questions	
	What is buoyancy?	
	a. The upward force of a fluid	
	b. The downward force of a fluid	
	c. The weight of the object	
	If the mass of an object that is submerged in a fluid is 10t and the buoyant force on it is 20t, what will happen to the object?	
	a. It will sink	
	b. It will float	
	c. More information is required	
	c. More information is required	
L3		
	Group discussion based on 2 Questions	
	Why did you select your answer?	
	Work it through together.	
L4		
L+		
	Recap and Questions	
	necap and eacouons	